

# Capacity Building Workshop on Spectrum Aspects of Internet of Things (IoT) (Vertical Industries)



Sao Tomé • **Sao Tomé & Príncipe**

**Attlee M. GAMUNDANI**

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# Internet of Things

- IoT market trends and application domains
- IoT components and value chain
- Connectivity and IoT business models
- IoT standardisation (organisations and initiatives)



Day 1 - Session 1



16th October 2023





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## Internet of Things

# Learning Outcomes

- Understand the current market trends and application domains of IoT.
- Gain knowledge about the components and value chain of IoT.
- Comprehend the various connectivity options and associated business models.
- Familiarise with organisations and initiatives working on IoT standardisation.

# Defining IoT



# The various IoT Definitions

- IoT devices as those capable of two-way data transmission (excluding passive sensors and RFID tags). It includes connections using multiple communication methods such as cellular, short range and others (**GSMA**).
- **"Internet of Everything"** - IoT is the next evolution of the Internet, connecting the unconnected people, processes, data, and things in your business today (**CISCO**)
- Sensors and actuators connected by networks to computing systems. These systems can monitor or manage the health and actions of connected objects and machines. Connected sensors can also monitor the natural world, people, and animals" (**McKinsey**)
- **"Internet of Things"** (**Kevin Ashton**)

– **"FATHER OF THE IOT"**



He believed IoT could **"turn the world into data"** that could be used to **make macro decisions on resource utilization.**

**"Information is a great way to reduce waste and increase efficiency, and that's really what the Internet of Things provides"**

# IOT



- ***Resolution ITU-R 66***

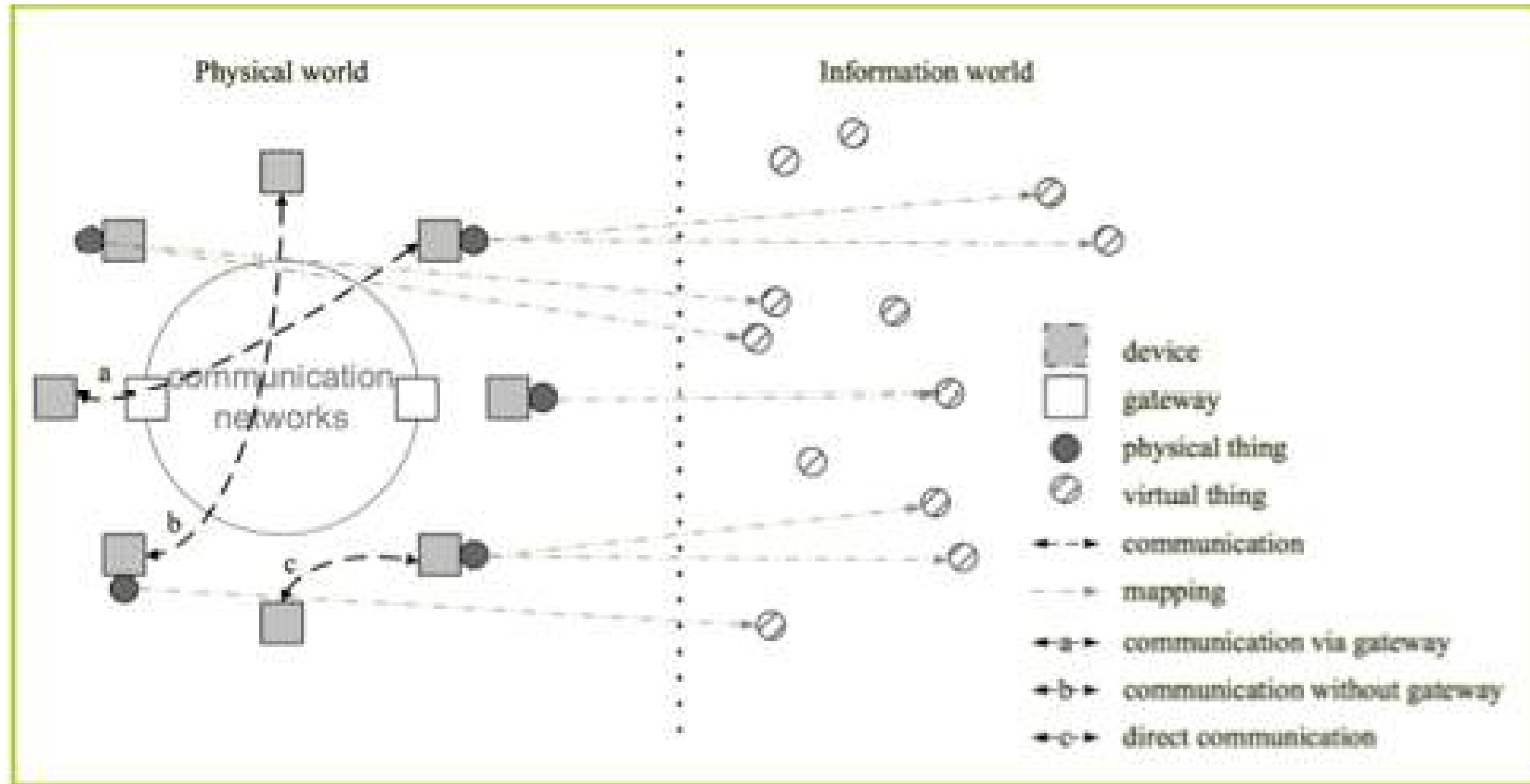
**IoT is a concept encompassing various platforms, applications, and technologies implemented under a number of radio communication services**

- ***ITU-T Recommendation [Y.2060 renamed as Y.4000]***

**A global infrastructure for the information society, enabling advanced services by interconnecting (physical and virtual) things based on existing and evolving interoperable information and communication technologies**



# Introduction to IoT



Source: Recommendation ITU-T Y.2060

## Physical things

- Exist in the physical world and are capable of being sensed, actuated and connected.
- **Examples:** industrial robots, goods and electrical equipment.

## Virtual things

- Exist in the information world and are capable of being stored, processed and accessed.
- **Examples:** Multimedia content, application software.



Transforming everyday objects into intelligent devices



Collecting data and making autonomous decisions

Atzori, L., Iera, A., & Morabito, G. (2010). The internet of things: A survey. *Computer networks*, 54(15), 2787-2805.



# Understanding IoT



# The "Thing" in IoT

- An entity or physical object that has a Unique identifier, an embedded system and the ability to transfer data over a network.
  - Heart monitoring implants
  - Biochip transponders on farm animals
  - Automobiles with built-in sensors
  - Wearables etc.





# IoT Components

- Devices/Sensors
  - Collects data.
- Connectivity
  - Ties everything together.
- Data Processing
  - Cloud or edge locations.
- User Interface
  - Alerts, analysis, actions.

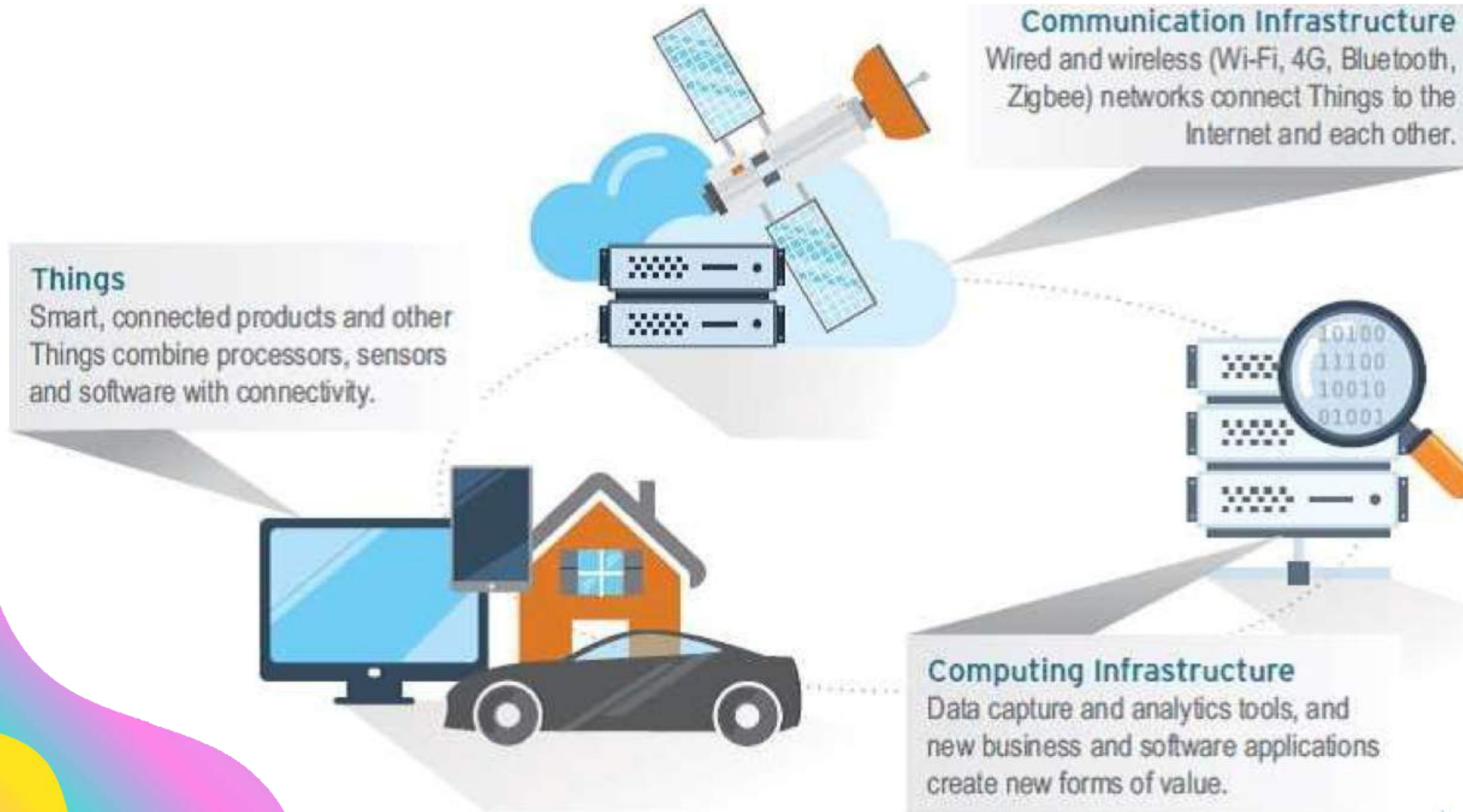


## Reference

Vermesan, O., & Friess, P. (Eds.). (2013). Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems. River Publishers.



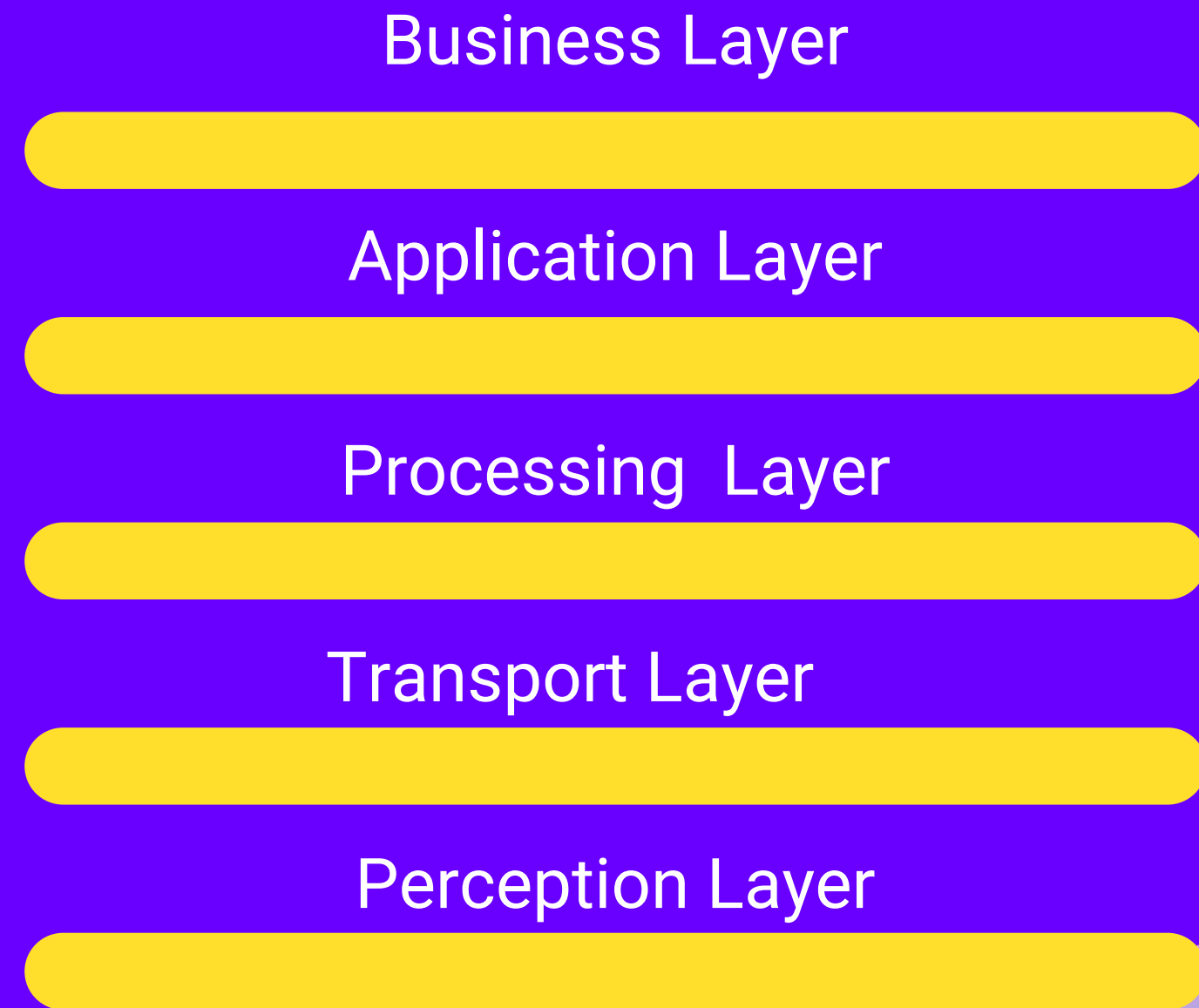
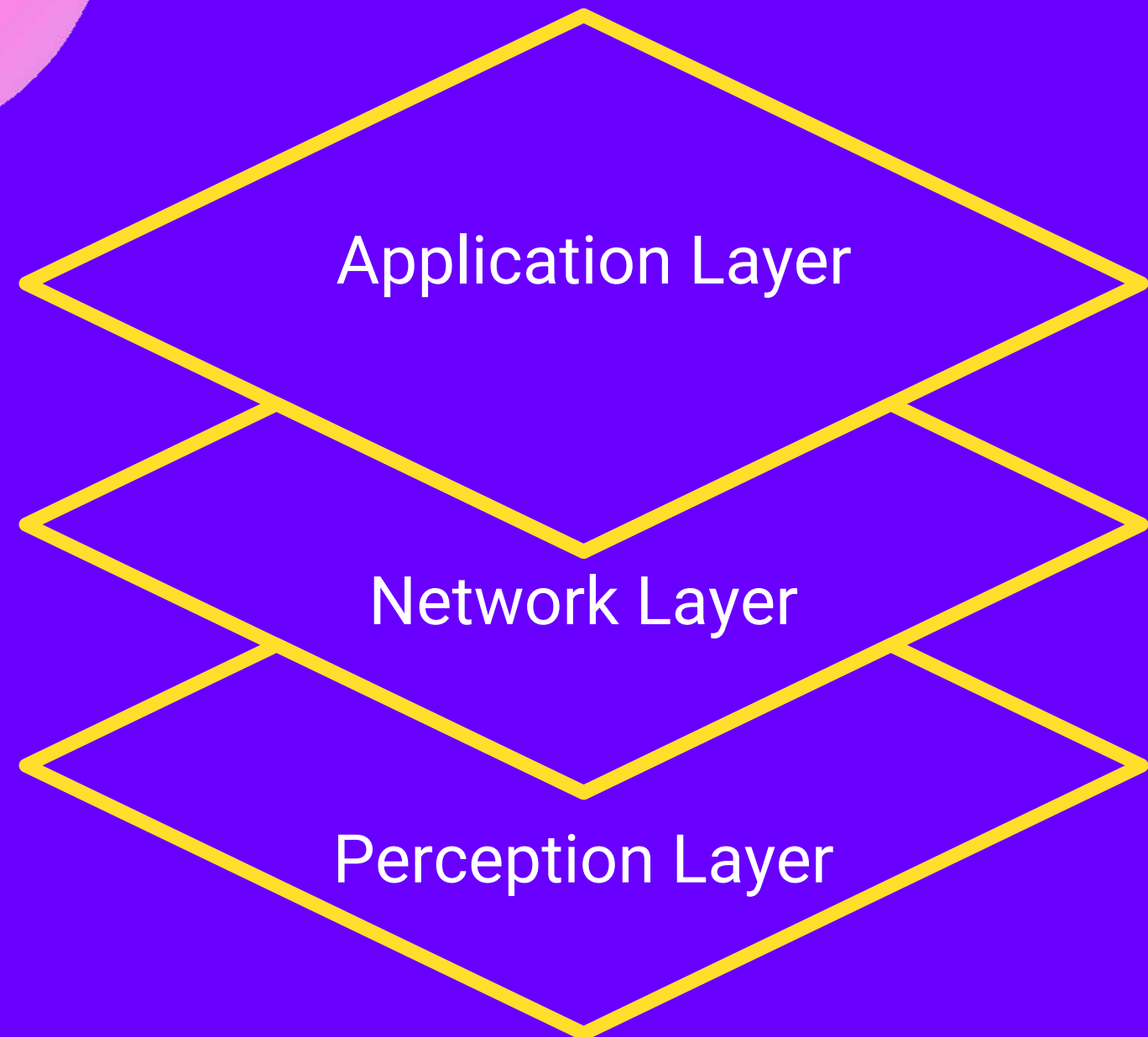
# IoT's Key Components





# The IoT Architecture

## 3 and 5 Layer Architecture



# How does IoT Work?

## Sensor

- Collect and process data to detect changes in the physical status of things

RFID; NFC e.t.c

- Identify and track the data of things

## Nano Tech

- make smaller and smaller things have the ability to connect and interact

## Smart tech

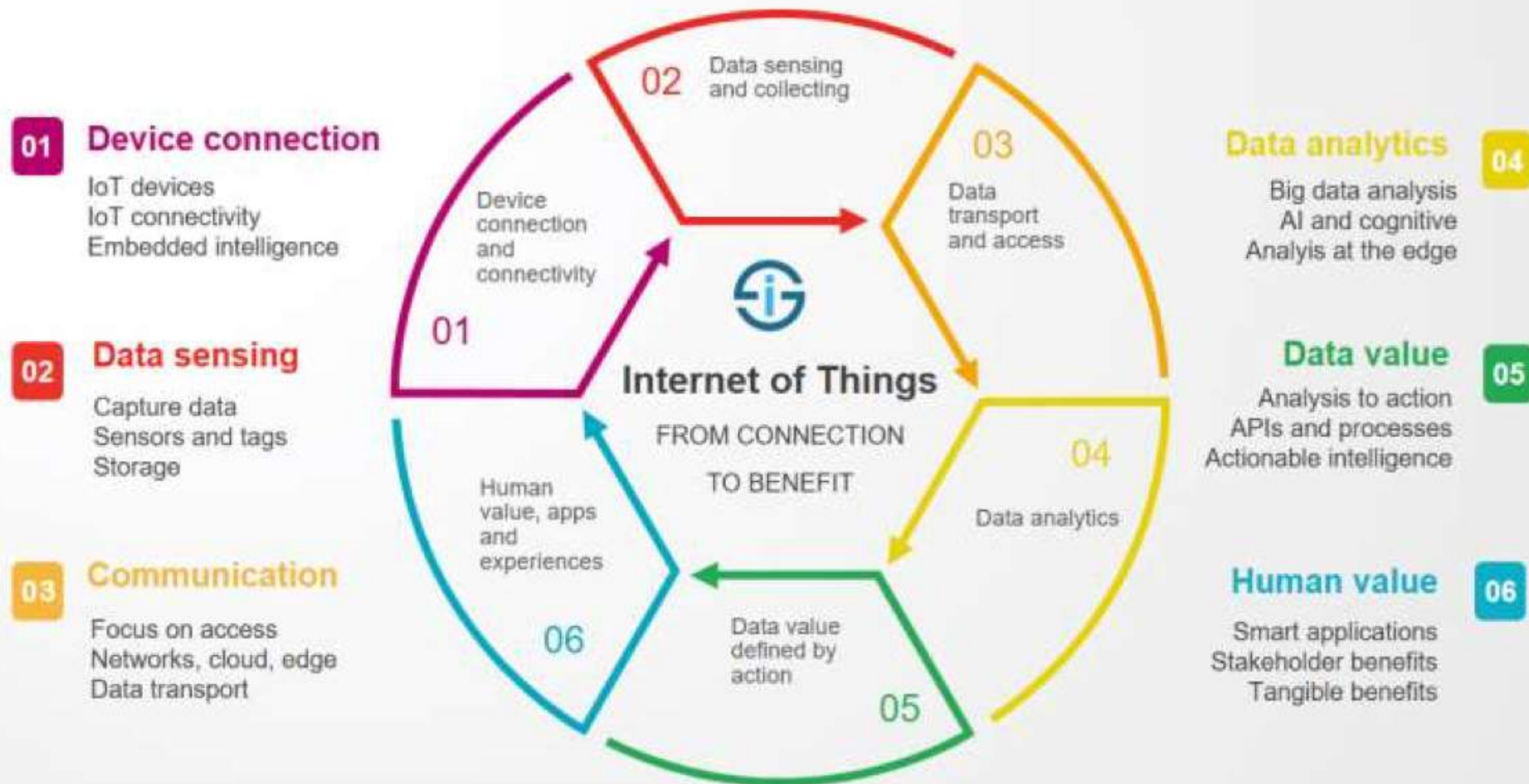
- Enhance the power of the network by developing processing capabilities to different part of the network





# Step by Step working of IoT

## The Internet of Things From connecting devices to human value



# Case Studies

<https://www.iotone.com/case-studies>







# Application Domains

The concept of Internet-of-Things, with its vision of Internet-connected objects of various capabilities and form factors, could boost the role of ICT as innovation enabler in a variety of application markets.



## Smart Homes

Home automation systems.



## Wearables

Health monitoring.



## Smart Cities

Urban planning and management.



## Agriculture

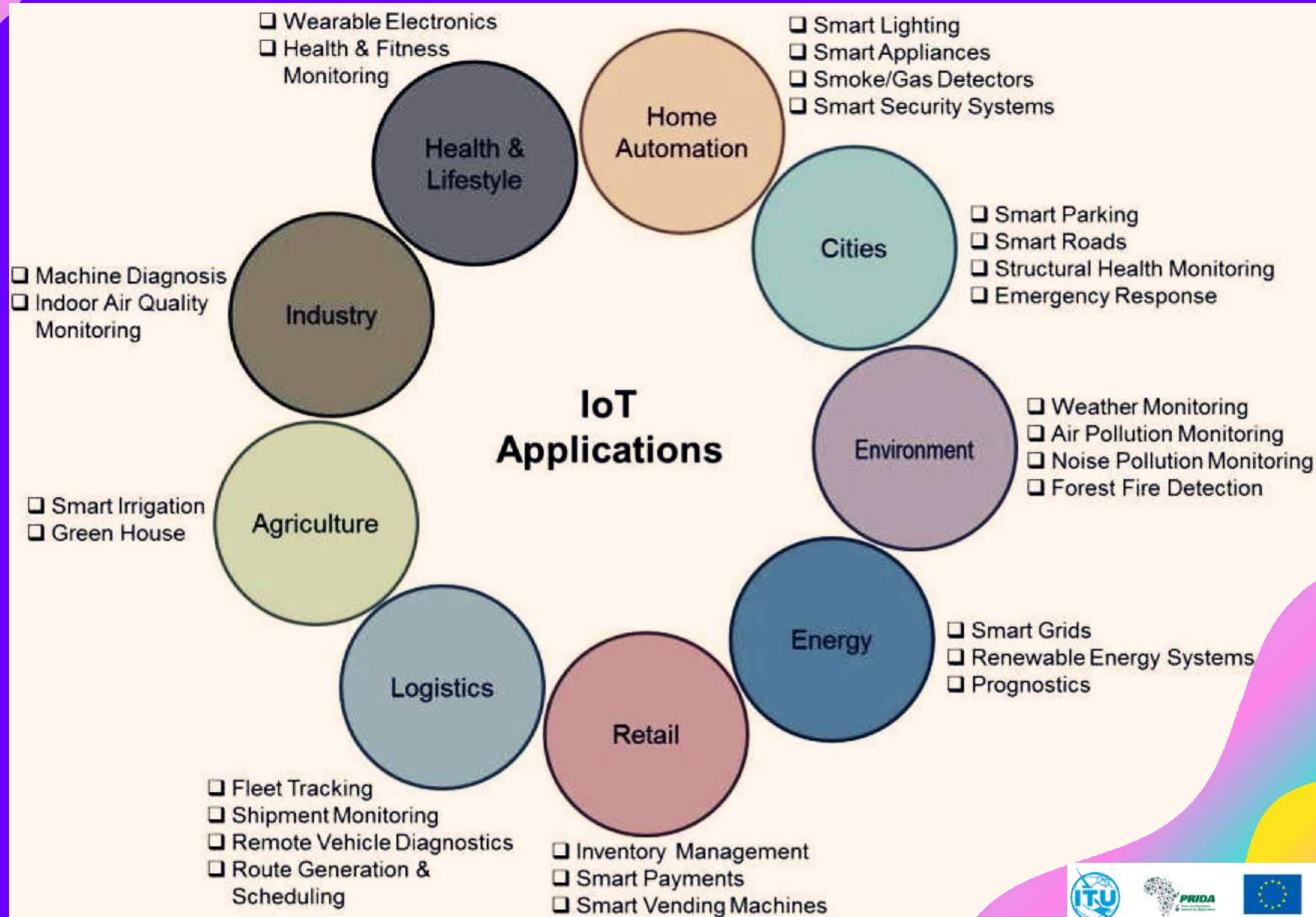
Precision farming.



Miorandi, D., Sicari, S., De Pellegrini, F., & Chlamtac, I. (2012). Internet of things: Vision, applications and research challenges. *Ad hoc networks*, 10(7), 1497-1516.



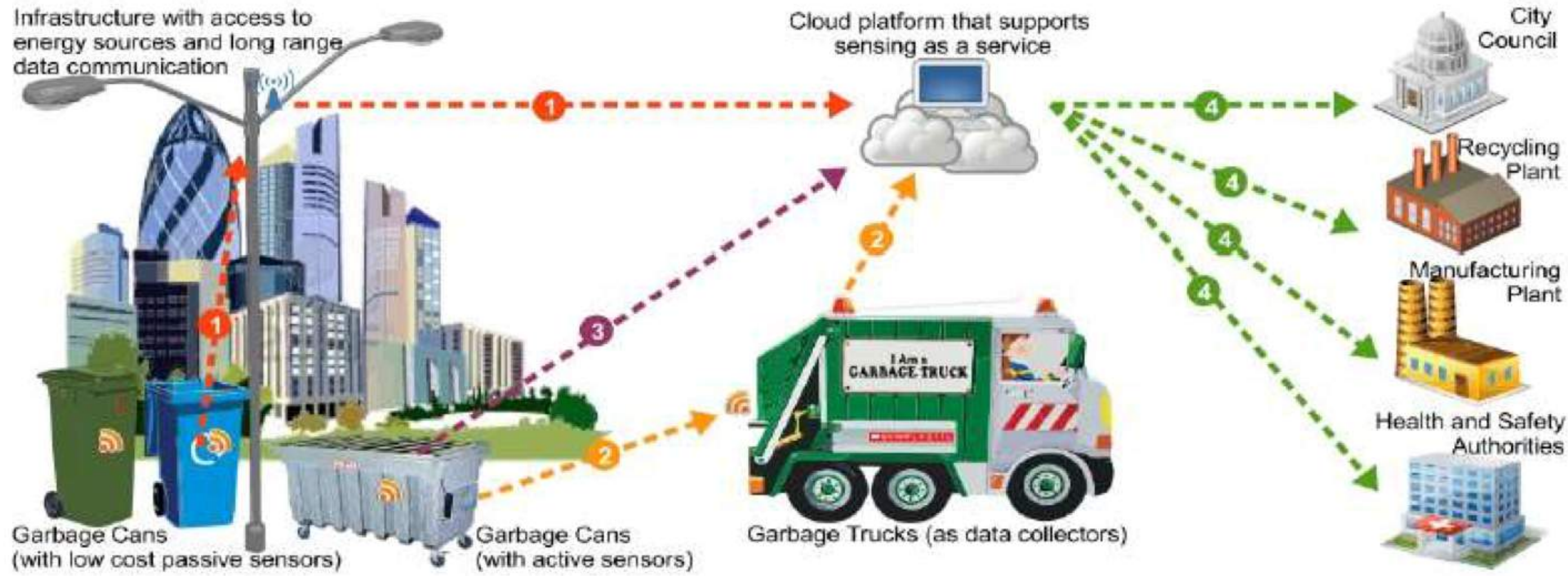
# Internet of Things Applications





# Efficient Waste Management in Smart Cities Supported by the Sensing-as-a-Service

## Case Study 1



[Source: "Sensing as a Service Model for Smart Cities Supported by Internet of Things", Charith Perera et. al., Transactions on Emerging Telecommunications Technology, 2014]



# IoT Market Trends

## ◆ IoT Data Feeds AI Models

Searches for "AIoT" have increased by 275% in 5 years.

## ◆ IoT Platforms look to Improve Functionality

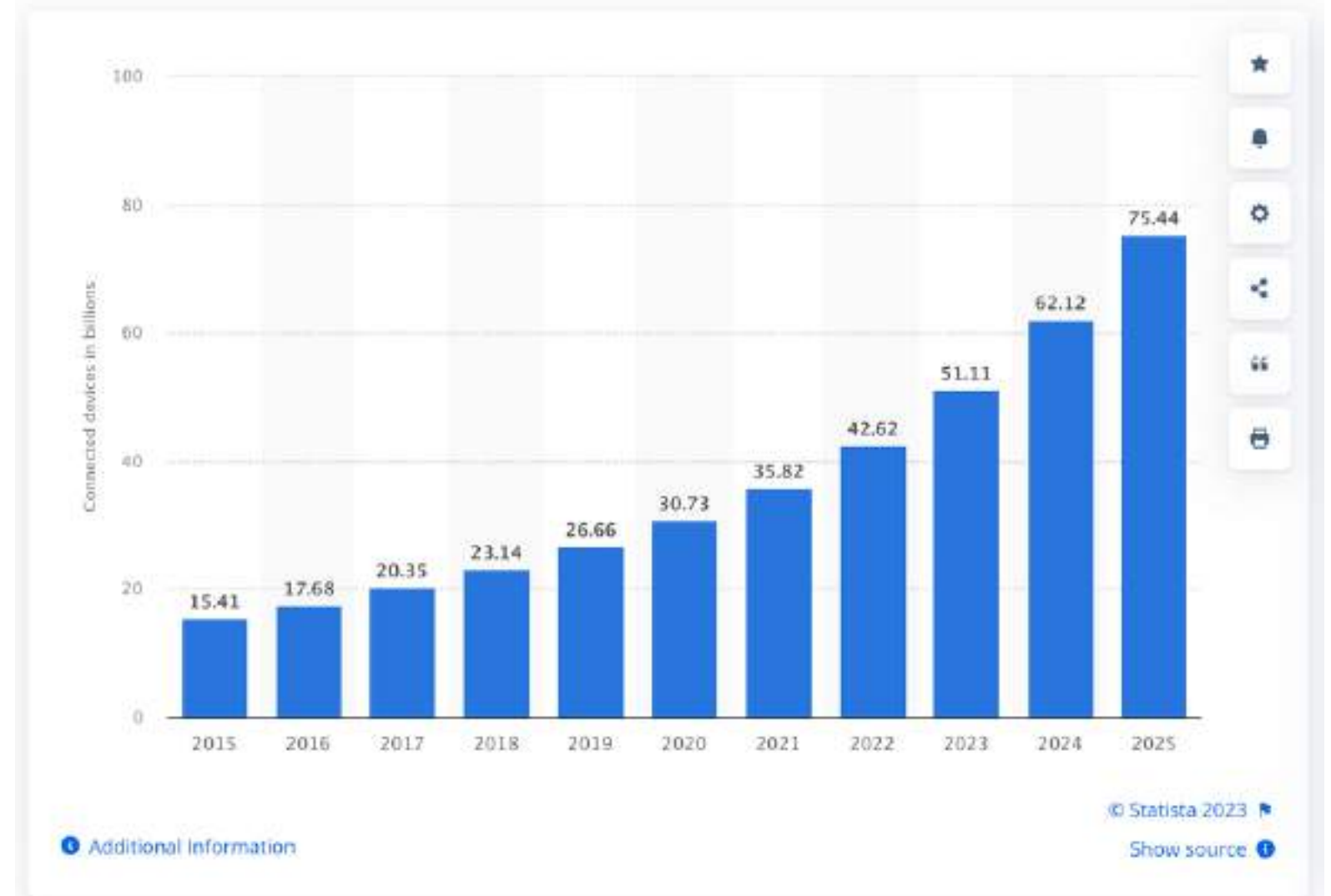
Spending on IoT software grew by over 24% in 2021.

## ◆ IoT Connects Healthcare To Patient Needs

McKinsey has found that telehealth visits to doctors' offices and outpatient facilities have stabilized at roughly 38x higher than it was pre-pandemic.

## ◆ Industry 4.0 Increasingly Relies On IoT

Without IoT, the large-scale data collection and monitoring required to improve industrial capacity would be impossible.



Statista. (2023). Internet of Things (IoT) connected devices installed base worldwide from 2015 to 2025(in billions)

### ✓ Exponential Growth

Projected to reach 75 billion devices by 2025

### ✓ Sectors Leading in IoT

Healthcare, Automotive, industrial automation.



# The Value Chain in IoT

- Device Manufacturers
- Connectivity Providers
- Data Processors: Companies offering cloud services.
- End-User Solutions: Apps and interfaces for users.



## Device Manufacturers

Creates the IoT devices.



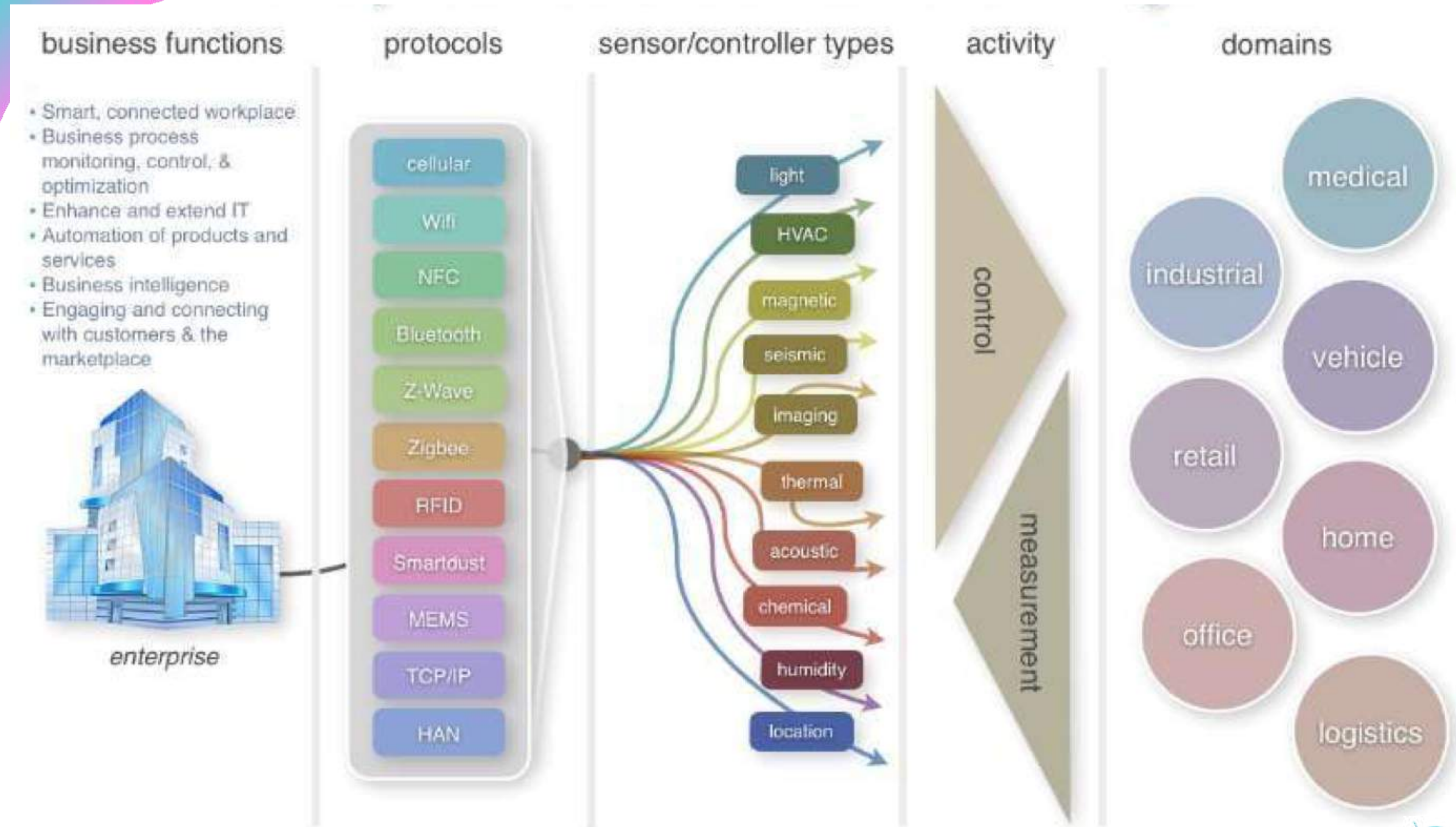
## Connectivity Providers

Internet, cellular providers.





# Enterprise view of IoT





# Thank You For Your Attention

End of Session 1



Session 2



**Up Next**

You can e-mail your further questions  
to:- [amgamundani@gmail.com](mailto:amgamundani@gmail.com)

